

## Ex Quick Reference

### Entering/leaving ex

% <b>ex</b> <i>name</i>	edit <i>name</i> , start at end
% <b>ex</b> <b>+</b> <i>n</i> <i>name</i>	... at line <i>n</i>
% <b>ex</b> <b>-t</b> <i>tag</i>	start at <i>tag</i>
% <b>ex</b> <b>-r</b>	list saved files
% <b>ex</b> <b>-r</b> <i>name</i>	recover file <i>name</i>
% <b>ex</b> <i>name</i> ...	edit first; rest via <b>:n</b>
% <b>ex</b> <b>-R</b> <i>name</i>	read only mode
<b>:x</b>	exit, saving changes
<b>:q!</b>	exit, discarding changes

### Ex states

Command	Normal and initial state. Input prompted for by <b>:</b> . Your kill character cancels partial command.
Insert	Entered by <b>a i</b> and <b>c</b> . Arbitrary text then terminates with line having only <b>.</b> character on it or abnormally with interrupt.
Open/visual	Entered by <b>open</b> or <b>vi</b> , terminates with <b>Q</b> or <b>^\</b> .

### Ex commands

abbrev	<b>ab</b>	next	<b>n</b>	unabbrev	<b>una</b>
append	<b>a</b>	number	<b>nu</b>	undo	<b>u</b>
args	<b>ar</b>	open	<b>o</b>	unmap	<b>unm</b>
change	<b>c</b>	preserve	<b>pre</b>	version	<b>ve</b>
copy	<b>co</b>	print	<b>p</b>	visual	<b>vi</b>
delete	<b>d</b>	put	<b>pu</b>	write	<b>w</b>
edit	<b>e</b>	quit	<b>q</b>	xit	<b>x</b>
file	<b>f</b>	read	<b>re</b>	yank	<b>ya</b>
global	<b>g</b>	recover	<b>rec</b>	<i>window</i>	<b>z</b>
insert	<b>i</b>	rewind	<b>rew</b>	<i>escape</i>	<b>!</b>
join	<b>j</b>	set	<b>se</b>	<i>lshift</i>	<b>&lt;</b>
list	<b>l</b>	shell	<b>sh</b>	<i>print next</i>	<b>CR</b>
map		source	<b>so</b>	<i>resubst</i>	<b>&amp;</b>
mark	<b>ma</b>	stop	<b>st</b>	<i>rshift</i>	<b>&gt;</b>
move	<b>m</b>	substitute	<b>s</b>	<i>scroll</i>	<b>^D</b>

### Ex command addresses

<i>n</i>	line <i>n</i>	<i>/pat</i>	next with <i>pat</i>
<b>.</b>	current	<i>?pat</i>	previous with <i>pat</i>
<b>\$</b>	last	<i>x-n</i>	<i>n</i> before <i>x</i>
<b>+</b>	next	<i>x,y</i>	<i>x</i> through <i>y</i>
<b>-</b>	previous	<i>'x</i>	marked with <i>x</i>
<b>+n</b>	<i>n</i> forward	<i>''</i>	previous context
<b>%</b>	1,\$		

## Specifying terminal type

**% setenv TERM** *type* *cs*h and all version 6  
**\$ TERM=type; export TERM** *sh* in Version 7  
See also *tset(1)*

## Some terminal types

2621	43	adm31	dw1	h19
2645	733	adm3a	dw2	i100
300s	745	c100	gt40	mime
33	act4	dm1520	gt42	owl
37	act5	dm2500	h1500	t1061
4014	adm3	dm3025	h1510	vt52

## Initializing options

<b>EXINIT</b>	place <b>set</b> 's here in environment var.
<b>set x</b>	enable option
<b>set nox</b>	disable option
<b>set x=val</b>	give value <i>val</i>
<b>set</b>	show changed options
<b>set all</b>	show all options
<b>set x?</b>	show value of option <i>x</i>

## Useful options

<b>autoindent</b>	ai	supply indent
<b>autowrite</b>	aw	write before changing files
<b>ignorecase</b>	ic	in scanning
<b>lisp</b>		( ) { } are s-exp's
<b>list</b>		print ^I for tab, \$ at end
<b>magic</b>		. [ * special in patterns
<b>number</b>	nu	number lines
<b>paragraphs</b>	para	macro names which start ...
<b>redraw</b>		simulate smart terminal
<b>scroll</b>		command mode lines
<b>sections</b>	sect	macro names ...
<b>shiftwidth</b>	sw	for < >, and input ^D
<b>showmatch</b>	sm	to ) and } as typed
<b>slowopen</b>	slow	choke updates during insert
<b>window</b>		visual mode lines
<b>wrapscan</b>	ws	around end of buffer?
<b>wrapmargin</b>	wm	automatic line splitting

## Scanning pattern formation

↑	beginning of line
\$	end of line
.	any character
\<	beginning of word
\>	end of word
[ <i>str</i> ]	any char in <i>str</i>
[↑ <i>str</i> ]	... not in <i>str</i>
[ <i>x</i> - <i>y</i> ]	... between <i>x</i> and <i>y</i>
*	any number of preceding

## Vi Quick Reference

### Entering/leaving vi

<b>% vi</b> <i>name</i>	edit <i>name</i> at top
<b>% vi +n</b> <i>name</i>	... at line <i>n</i>
<b>% vi +</b> <i>name</i>	... at end
<b>% vi -r</b>	list saved files
<b>% vi -r</b> <i>name</i>	recover file <i>name</i>
<b>% vi</b> <i>name</i> ...	edit first; rest via <b>:n</b>
<b>% vi -t</b> <i>tag</i>	start at <i>tag</i>
<b>% vi +/pat</b> <i>name</i>	search for <i>pat</i>
<b>% view</b> <i>name</i>	read only mode
<b>ZZ</b>	exit from vi, saving changes
<b>^Z</b>	stop vi for later resumption

### The display

Last line	Error messages, echoing input to <b>:</b> <b>/</b> <b>?</b> and <b>!</b> , feedback about i/o and large changes.
@ lines	On screen only, not in file.
~ lines	Lines past end of file.
^x	Control characters, ^? is delete.
tabs	Expand to spaces, cursor at last.

### Vi states

Command	Normal and initial state. Others return here. ESC (escape) cancels partial command.
Insert	Entered by <b>a i A I o O c C s S R</b> . Arbitrary text then terminates with ESC character, or abnormally with interrupt.
Last line	Reading input for <b>:</b> <b>/</b> <b>?</b> or <b>!</b> ; terminate with ESC or CR to execute, interrupt to cancel.

### Counts before vi commands

line/column number	<b>z G  </b>
scroll amount	<b>^D ^U</b>
replicate insert	<b>a i A I</b>
repeat effect	most rest

### Simple commands

<b>dw</b>	delete a word
<b>de</b>	... leaving punctuation
<b>dd</b>	delete a line
<b>3dd</b>	... 3 lines
<b>itext</b> ESC	insert text <i>abc</i>
<b>cwnew</b> ESC	change word to <i>new</i>
<b>ea</b> ESC	pluralize word
<b>xp</b>	transpose characters

## Interrupting, cancelling

<b>ESC</b>	end insert or incomplete cmd
<b>^?</b>	(delete or rubout) interrupts
<b>^L</b>	reprint screen if ^? scrambles it

## File manipulation

<b>:w</b>	write back changes
<b>:wq</b>	write and quit
<b>:q</b>	quit
<b>:q!</b>	quit, discard changes
<b>:e <i>name</i></b>	edit file <i>name</i>
<b>:e!</b>	reedit, discard changes
<b>:e + <i>name</i></b>	edit, starting at end
<b>:e +<i>n</i></b>	edit starting at line <i>n</i>
<b>:e #</b>	edit alternate file
<b>^↑</b>	synonym for <b>:e #</b>
<b>:w <i>name</i></b>	write file <i>name</i>
<b>:w! <i>name</i></b>	overwrite file <i>name</i>
<b>:sh</b>	run shell, then return
<b>!:<i>cmd</i></b>	run <i>cmd</i> , then return
<b>:n</b>	edit next file in arglist
<b>:n <i>args</i></b>	specify new arglist
<b>:f</b>	show current file and line
<b>^G</b>	synonym for <b>:f</b>
<b>:ta <i>tag</i></b>	to tag file entry <i>tag</i>
<b>^]</b>	<b>:ta</b> , following word is <i>tag</i>

## Positioning within file

<b>^F</b>	forward screenfull
<b>^B</b>	backward screenfull
<b>^D</b>	scroll down half screen
<b>^U</b>	scroll up half screen
<b>G</b>	goto line (end default)
<b>/<i>pat</i></b>	next line matching <i>pat</i>
<b>?<i>pat</i></b>	prev line matching <i>pat</i>
<b>n</b>	repeat last / or ?
<b>N</b>	reverse last / or ?
<b>/<i>pat</i>+<i>n</i></b>	n'th line after <i>pat</i>
<b>?<i>pat</i>?-<i>n</i></b>	n'th line before <i>pat</i>
<b>]]</b>	next section/function
<b>[[</b>	previous section/function
<b>%</b>	find matching ( ) { or }

## Adjusting the screen

<b>^L</b>	clear and redraw
<b>^R</b>	retype, eliminate @ lines
<b>zCR</b>	redraw, current at window top
<b>z-</b>	... at bottom
<b>z.</b>	... at center
<b>/<i>pat</i>/z-</b>	<i>pat</i> line at bottom
<b>zn.</b>	use <i>n</i> line window
<b>^E</b>	scroll window down 1 line
<b>^Y</b>	scroll window up 1 line

## Marking and returning

``	previous context
''	... at first non-white in line
<b>m</b> <i>x</i>	mark position with letter <i>x</i>
` <i>x</i>	to mark <i>x</i>
´ <i>x</i>	... at first non-white in line

## Line positioning

<b>H</b>	home window line
<b>L</b>	last window line
<b>M</b>	middle window line
+	next line, at first non-white
-	previous line, at first non-white
CR	return, same as +
↓ or <b>j</b>	next line, same column
↑ or <b>k</b>	previous line, same column

## Character positioning

↑	first non white
<b>0</b>	beginning of line
<b>\$</b>	end of line
<b>h</b> or →	forward
<b>l</b> or ←	backwards
^ <b>H</b>	same as ←
space	same as →
<b>f</b> <i>x</i>	find <i>x</i> forward
<b>F</b> <i>x</i>	<b>f</b> backward
<b>t</b> <i>x</i>	upto <i>x</i> forward
<b>T</b> <i>x</i>	back upto <i>x</i>
;	repeat last <b>f F t</b> or <b>T</b>
,	inverse of ;
	to specified column
%	find matching ( { ) or }

## Words, sentences, paragraphs

<b>w</b>	word forward
<b>b</b>	back word
<b>e</b>	end of word
)	to next sentence
}	to next paragraph
(	back sentence
{	back paragraph
<b>W</b>	blank delimited word
<b>B</b>	back <b>W</b>
<b>E</b>	to end of <b>W</b>

## Commands for LISP

)	Forward s-expression
}	... but don't stop at atoms
(	Back s-expression
{	... but don't stop at atoms

## Corrections during insert

<b>^H</b>	erase last character
<b>^W</b>	erases last word
erase	your erase, same as <b>^H</b>
kill	your kill, erase input this line
\	escapes <b>^H</b> , your erase and kill
ESC	ends insertion, back to command
<b>^?</b>	interrupt, terminates insert
<b>^D</b>	backtab over <i>autoindent</i>
<b>↑^D</b>	kill <i>autoindent</i> , save for next
<b>0^D</b>	... but at margin next also
<b>^V</b>	quote non-printing character

## Insert and replace

<b>a</b>	append after cursor
<b>i</b>	insert before
<b>A</b>	append at end of line
<b>I</b>	insert before first non-blank
<b>o</b>	open line below
<b>O</b>	open above
<b>rx</b>	replace single char with <i>x</i>
<b>R</b>	replace characters

## Operators (double to affect lines)

<b>d</b>	delete
<b>c</b>	change
<b>&lt;</b>	left shift
<b>&gt;</b>	right shift
<b>!</b>	filter through command
<b>=</b>	indent for LISP
<b>y</b>	yank lines to buffer

## Miscellaneous operations

<b>C</b>	change rest of line
<b>D</b>	delete rest of line
<b>s</b>	substitute chars
<b>S</b>	substitute lines
<b>J</b>	join lines
<b>x</b>	delete characters
<b>X</b>	... before cursor
<b>Y</b>	yank lines

## Yank and put

<b>p</b>	put back lines
<b>P</b>	put before
<b>"xp</b>	put from buffer <i>x</i>
<b>"xy</b>	yank to buffer <i>x</i>
<b>"xd</b>	delete into buffer <i>x</i>

## Undo, redo, retrieve

<b>u</b>	undo last change
<b>U</b>	restore current line
<b>.</b>	repeat last change
<b>"d<sub>p</sub></b>	retrieve <i>d</i> 'th last delete